

XTR

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WRITTEN BY		December 31, 2022	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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Chapter 1

XTR

1.1 I Wanna Go Where The People Go - Main

XTR TRACKS

Volume 1.5

By Ross Kirk

-	Introduction
What is it?
-	Installation
Easy one Our Kid
-	Tracks
Now what could this be?
-	Help
You may think I need it
-	Author
All about me
-	Problems
I should hope not
-	Thanks
People to thank!
-	Legal
Legal bullshit
-	New
What's new
-	Future
What it will contain!!!?
-	

History
.....What the past contains!??!

-

Cheats
.....Some XTR cheats

1.2 Suckerpunch - Introduction

Introduction

These are my first tracks ever. As such anyone who feels they can contribute with ideas can feel free, my mates email address is here.

However anyone ripping these tracks of can die a thousand nasty ← deaths involving mad rabbits, big teeth and baboons. Or something.

Special thanks and credit is given to David J. Cruickshank, without whom track RK 4 would not be possible. I have included both the .256 and the .chk versions of his Scalextrix tile set. I now do know that they are freely ← distributable, I have found the docs to them. As per his distribution instructions the track. ← readme is included with this distribution.

For the Scalextrix tile set.

The .chk extension is needed if you only want to race on my/his tracks.

The .256 extension is needed if you want to create your own tracks using these tile sets.

1.3 Just In Lust - Installation

Easy this.

Method ONE:- Use my Amiga DOS script which should work.

Method TWO:- Do it the hard way, and copy the contents of each drawer to the same drawer on your hard drive.

For Floppy users.

I think you should create a new disk called XTR4 (Or above), and place all the files onto this disk in the correct drawers.

For more information look in the docs sent with the game.

1.4 SplatterMania - Tracks

Please select the track which most intrigues you.

```

-
  Track 1
  .....RK 1
-
  Track 2
  .....RK 2
-
  Track 3
  .....RK 3
-
  Track 4
  .....RK 4
-
  Track 5
  .....RK 5   New!
-
  Track 5B
  .....RK 5B  New!

```

1.5 Anthem - Track 1

```

      Track Name           : RK_1

Track Type           : Race
Release Date        : 23/12/97
Version             : 1.80
Track Author        : Ross Kirk
Contact Details     : See
      Author
      Track Testers      : ME

Graphics Set Required : SNOW (Can be found in the Christmas demo. Cover
                           disk's/CD's and on AmiNET in the game/demo dir :-)

Any Extra included Gfx : No

Description          : Nice wide easy track. Watch the ice though.

Difficulty Comments  : Bloody easy Our Kid

Best Known Lap Time  : 16.08 Ross Kirk

Notes                : First ever track. Has a
                       secret route
      Time to Design      : Seemed like years. Mainly learning the ←
                       editor :-)

Other Tracks by Author : The other tracks here

```

Greetings : To you the very person who has downloaded this. I
also thank you. THANK YOU!.

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rich@xtreme.demon.co.uk [ Richard Whittall ]

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Requirements  
~~~~~

XTreme Racing is (of course) required and is 23.99 + 1.00 P&P UK Sterling.

XTR requires any AGA Amiga, and is very enhanced for those with accelerators.

This track works best with the XTR Upgrade which also includes 20 new tracks, new gfx, the full game/gfx/sfx editor and a major XTR upgrade.

Price : 9.99 + 1.00 P&P UK Sterling (Worldwide delivery)

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1.6 Nurse Maximum - Track 2

Track Name : RK_2

Track Type : Race

Release Date : 23/12/97

Version : 1.30

Track Author : Ross Kirk

Contact Details : See
Author
Track Testers : ME

Graphics Set Required : VOLCANIC (Comes with the game :-)

Any Extra included Gfx : No

Description : Nice easy track, again. The oil is the same colour as ←
the floor.

Difficulty Comments : Pretty easy Our Kid

Best Known Lap Time : 35.30 Ross Kirk

Notes : Second track in this series. The longest as well.

Time to Design : Hours and hours and hours and.....

Other Tracks by Author : The other tracks here

Greets : To you the very person who has downloaded this.
I also thank you. THANK YOU!.
And to Mark and Lard the best DJ's on EARTH, but
better in the evenings.

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1.7 Underkill - Track 3

Track Name : RK_3

Track Type : Race

Release Date : 23/12/97

Version : 1.55

Track Author : Ross Kirk

Contact Details : See
Author
Track Testers : ME

Graphics Set Required : SEA (Comes with the game :-)

Any Extra included Gfx : No

Description : Nice easy track, yet again.

Difficulty Comments : Pretty easy Our Kid

Best Known Lap Time : 29.02 Ross Kirk

Notes : Third track in this series. Has a secret route
route" 0}

Time to Design : Hours and hours and hours and.....

Other Tracks by Author : The other tracks here

Greets : To you the very person who has downloaded this. I
also thank you. THANK YOU!.
And to Mark and Lard the best DJ's on EARTH, but
better in the evenings.
And to The Wildhearts. They are/were the only
true rock 'n' roll band from Britain for ages.

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1.8 Love U Till I Don't - Track 4

Track Name : RK_4

Track Type : Race

Release Date : 23/12/97

Version : 1.10

Track Author : Ross Kirk

Contact Details : See
Author
Track Testers : ME

Graphics Set Required : Scalextrix (Included with this archive :-)

Any Extra included Gfx : YES, see the
introduction.

Description : Some buggery esses and hairpin bends. ←
OH and electricity.

Difficulty Comments : Could almost be called difficult

Best Known Lap Time : 23.86 Ross Kirk

Notes : Fourth track in this series.

Time to Design : Hours and hours and hours and.....

Other Tracks by Author : The other tracks here

Greets : To you the very person who has downloaded this. I
also thank you. THANK YOU!.
And to Mark and Lard the best DJ's on EARTH, but
better in the evenings.
And to The Wildhearts. They are/were the only
true rock 'n' roll band from Britain for ages.
To anyone actively pushing the Amiga scene.

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1.9 In Lilly's Garden - Track 5

Track Name : RK 5

Track Type : Race

Release Date : 10/01/98

Version : 1.00

Track Author : Ross Kirk

Contact Details : See
 Author
 Track Testers : Me

Graphics Set Required : Toxic WasteLands (Comes with the game :-)

Any Extra included Gfx : No

Description : NICE FLAT EASY ERR

Difficulty Comments : FLAT OUT ---- buggery corner ---- FLAT OUT ----- hairpin
 Quite easy really, me thinks.

Best Known Lap Time : 17.24 Ross Kirk

Notes : A nice set of five.

Time to Design : 2 hrs 34 mins 56
 secs
 Other Tracks by Author : The other five here

Greets : To you the very person who has downloaded this. I
 also thank you. THANK YOU!.
 And to Mark and Lard the best DJ's on EARTH, but
 better in the evenings.
 And to The Wildhearts. They are/were the only
 true rock 'n' roll band from Britain for ages.
 To anyone actively pushing the Amiga scene.
 To Oliver Roberts. F1GP-ED makes the game
 worth playing. YEAH.

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1.10 Sky Babies - Track 5 Bonus

Track Name : RK 5B

Track Type : Bonus (RACE)

Release Date : 10/01/98

Version : 1.00

Track Author : Ross Kirk

Contact Details : See
Author
Track Testers : Me

Graphics Set Required : Road (Comes with the game :-)

Any Extra included Gfx : No

Description : BUTTOCKS COUGH MUD

Difficulty Comments : Just a bit of fun!

Best Known Lap Time : 22.26 Ross Kirk

Notes : A nice set of five + bonus.

Time to Design : A day or so

Other Tracks by Author : The other five here

Greets : To you the very person who has downloaded this. I
also thank you. THANK YOU!.
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And to The Wildhearts. They are/were the only
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To anyone actively pushing the Amiga scene.
To Oliver Roberts. F1GP-ED makes the game
worth playing. YEAH.
To Silltunna Software. Nice game Our Kid

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1.11 NOTHING EVER CHANGES BUT THE SHOES

I might be lying

Or not

Do you believe me?

Does anyone care?

I'll stop now.

1.12 PissJoy - secret route

These are the secret routes.

On RK 1 just after the start finish line, on the right there are three trees. The ← middle one can be driven through. When past just watch the walls on the left and the ice ← on the right.

On RK 3 about half way round the circuit it goes like this. (Approach right to ← left)

```

                                     {--}
                                     |  |
-----<-----<-----<-----<----- |  | -----<-----<-----<-----

```

i.e. you approach from right to left horizontally, then turn right (UP), the left (DOWN) then continue horizontally. The reason you turn right is because the water blocks your path. To drive over the water aim the car just to the right of the on coming tree.

For RK 3 it should make sense honest, if you have driven the track anyway.

1.13 My Baby Is A Headfuck - Help

I need suggestions for improvements for my tracks.
 I need help creating a season file for these tracks.
 (Well what are RACETYPE and RACELOC?)
 (And the KTEASY etc.)
 I need ideas for new tracks.
 I need, or will work with new graphic sets.
 I need new layout and world graphic sets. Please.
 I want to be sent lots of "I use your tracks" postcards.
 I need help.

I need track testers. Please.

And has anyone else had problems running XTR on an 040
 'Cause it crashes all the time on my setup.

If you feel that you are up to the challenge of any of these don't hesitate to get ← in

touch

1.14 Caffeine Bomb - Author

Through this link you may discover secret things about me, this will ultimately result in a Men In Black type mind scrubbing at some point in the future.

Continue at your peril

Right then continuing well lets go,

I am 17 (10.03.80) studying 3 really crappy 'A' levels (Psychology, English ↔ and Economics) and have developed a rather fanatical following of music. Certain faves being THE WILDHEARTS, RADIOHEAD, THE MANICS, THE STONE ROSES, BELLY AND TANYA DONNERLY. I also have a liking for my miggy and XTR, my miggy is as follows:-

1200 Tower
Blizzard 1240 + 8 Meg Fast
A squirrel + Syquest and CD-ROM
A slow 2.5" IDE HD of 540 megabytes
An extra floppy
And a shit hot second hand multi-sync monitor.
Much software.

Unfortunately I have no modem, yet my Pee*ee owning mate has agreed to let me abuse his, so his Email address is DROVIER@DIAL.PIPEX.COM

He is interested in MARILYN MANSON, SMASHING PUMPKINS, MUDHONEY, THE DEFTONES, NIN etc. He also likes that Quake game, and any psychedelic and strange stuff, he just wants to receive some Email. Nice not nasty. And any other ↔ quality shit.

Jackson Pollock, he's damn good too. The painter that is

My Postal address would be
153 SLEETMOOR LANE
SOMERCOTES
ALFRETON
DERBYSHIRE
DE55 1RG.
(ENGLAND)

So you no longer have any excuses not to send me a postcard. Unless your just a mean git :-)

1.15 Greetings From Shitsville - Problems

Right then something must have gone wrong.

{b}Problem 1{ub}

Firstly check that all the necessary files are in the correct drawers.

{b}Problem 2{ub}

Second if you haven't got the data disk then you cannot read the CrunchMania packed

track + data files. To overcome this use a utility such as XFD, bound to be on the
Aminet and Magazine CD-ROMs.

If anything else goes wrong then I haven't got a clue, unless I forgot to upload
something. Please contact me

1.16 Drinking About Life - Thanks

In this section anyone who helps me with something, or indeed just gets in
contact with me will get a mention.

Dirk Neubauer email: neubauer@rz.uni-greifswald.de
Dirk has been helpful with the season file. Infact his is now included.

Darren Russell email: darren.russell@x400.reo.dec.com
For suggesting a quality XTR web site <http://members.tripod.com/~Mint/xtr/xtr.htm>

Rich B email: ??????????
Thanks for pointing out that the SNOW tile set wasn't included with the game, but
instead with the Christmas Demo

1.17 Girlfriend Clothes - Legal

Right then for copying and altering see the individual track descriptions.

I grant my permission for my tracks to be included on any Aminet CD's or compilations of a similar type. This also applies to any Magazine Cover DISK'S/CD'S.
However notification would be nice, and so would a copy of the magazine/CD.

Other than that if you use these tracks please send my mate some Email,
LINK "Author" 0}
and me a postcard.
One without the other is VERY NAUGHTY
and is punished with slapped wrists.

And if you computer blows up, buggers up, has a nervous break down, or any other detrimental thing occurs its not my fault, so there.

I declare that the tracks contained within this archive are entirely my own work. ←
 But the tile sets used to create these tracks were created by Silltunna Software Ltd. ←
 and by
 David J. Cruickshank
 NOT by me.

This archive should not perform any possible action which could harm you, your computer, or any others. If it does it is not my responsibility and no guarantees are made as to the contents of this archive.

My advise would be to run a virus checker on the archive to check if I missed any. ←
 Also check out the Amiga DOS script first if you use it. So you can see it does nothing ←
 nasty.

1.18 If Life Is Like A Lovebank I Want An Overdraft - News

-
 Tracks
 Updated and brand new tracks
 -
 Seasons
 Race these tracks in cups and seasons
 -
 Apologies
 I'm really very sorry
 -
 Laptimes
 All of them MINE!!!!!!!
 -
 Wildhearts
 I'm in love with the rock 'n' roll whirl

1.19 Fire Up - Track News

Track RK 3 FINISHED!!!!!!!

What I have done is add more grass, make the grass into FASTER GRASS. I have also altered the edges of the track. It is more uneven, and I think better for this. (By uneven I mean that all the edges of the sand are no longer just straight like a racing circuit, now more like a beach.)

Track RK 4 FINISHED!!!!!!!

Also track
 RK 4
 has been finished. All that has been done is
 that any problems/bugs have been tidied up. Again any suggestions are welcome.

Track RK 5 FINISHED!!!!!!

Yes it is true a completely new track, finished as well. Comments are well appreciated. So don't hold back.

Track 5 Bonus FINISHED!!!!!!

Yes a fabulous bonus track. Bit crappy and rough round the edges, but you don't worry EH??.

1.20 Everlone - Season File

Care of
Dirk.

There is now a SEASON FILE for these tracks. My tracks are contained within the TWILIGHT CUP, and the last season, ←
cannot remember the name though.

***** The season file may cause XTR to crash or cock up in some way ←

This is because Dirk has also incorporated several other tracks which are not distributed with the game. When the game calls these tracks and tries to load them it may crash. I have the tracks and haven't tested the season file with some tracks missing, so for all I know it may work.

1.21 Sick Of Drugs - Apologies

I must also apologise because I think I forgot to upload some of ←
the required
objects for track 3 in version 1.1 of these tracks. If you had downloaded version ←
1.0
then it should have worked fine. This is now fixed in this version 1.1a.

Again an apology as I requested people to send me postcards and then forgot to include my address.

But still thanks to those who sent
emails.

My postal address
has now been added to the
Author
page, so no excuses now.

Another Apology. I am sorry about the rushed state of the AmigaGuide Docs in both Versions 1.0 and 1.1. I think it is better now.

1.22 Geordie In Wonderland - Laptimes

I have also included my own laptimes file in the 'misc' drawer. It isn't copied ↔
across
by my installer. To combine it to your .laptimes file use the 'BestLaps' utility ↔
supplied
with the game or with the data disks. I forget which.

1.23 Schizophonis - The Wildhearts

In honour of my favourite band THE WILDHEARTS, I have put the titles of some of
their
best and most famous (in England) songs on the title bar of multiview.

This one is Schizophronic.
The other ones aren't.

1.24 Getting It - Future

Right then this is going to be my TODO list :-)

Fix any outstanding bugs in the six tracks so far completed.
Impliment any quality ideas in the first six tracks.

Then we will see what the future holds, as 'A' Level exams and hopefully ↔
University
will soon be a major part of my life. I will hope to keep releasing sets of 5 ↔
tracks
and 1/2 bonus tracks.

I may also send the tracks to CU AMIGA and AMIGA FORMAT for the readers
contributions part of the CD.

1.25 Shut Your Fucking Mouth, And Use Your Fucking Brain - History

This is a complete history of these tracks, as I remember it :-)

JULY 97 Ill with glandular fever (NASTY). So after days spent playing ↔
XTR, I decided to create my very own tracks.

NOVEMBER 97/ After months of on off development I release Version 1.0 (BETA)
of my tracks.

DECEMBER 97

21.12.97 Version 1.1 of my tracks are released. All four are now ↔
complete. However it is a rush job, and the AmigaGuide Doc isn't finished,

and I think I forgot to upload some of the required objects for ←
RK 3

- 23.12.97 Version 1.1a is prepared for uploading the following weekend on
my mates PC. It has completed AmigaGuide Docs,
and all the required files to make it go.
Also in Version 1.1 all the Icons were missed from the archive. ←
 Sorry.
 Turned out to be an internal release
- 10.01.98 Version 1.5 is released. Everything sorted out.
 Tracks RK 5 and a bonus are included.

1.26 Cold Patootie Tango - XTR Cheats

Some cheats I have found or nicked.

idkfa - always qualify, can play bonus tracks on 'play single track'

turbo nutter bastard : very fast car - you can't save laptimes on this cheat

sheepy sheepy : try it to race the SHEEP!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!

Also if you accelerate just before the GO on the grid, you get a hidden turbo ←
which

blasts you past the other cars.

This takes some timing, push up just before the 1 becomes GO.
